# Mary FLANAGAN. b. 1969 Milwaukee Lives/works in Hanover/Houston/Ménerbes US/FR

### **Education**

Ph.D. Computational Media, Inclusive Design & Creative Technology, 2006 Central St Martins, University of the Arts London

M.F.A. Film + Video Production, 1994, University of Iowa

M.A. Communication Studies, 1993, University of Iowa

B.A. Film Studies 1991, University of Wisconsin Milwaukee, Magna Cum Laude, Phi Beta Kappa

## **Select Highlights**

- 2023 Baltimore Museum of Art, Commission
- 2022 Rice University, Commission
- 2020 National Academy of Sciences, LabX Commission
- 2019 Robert Rauschenberg Foundation Residency, Captiva FL
- 2018 Prix Ars Electronica Award of Distinction; Thoma Foundation Award, Arts Writing-Digital Art; Cultural leader, World Economic Forum at Davos
- 2017 J. Paul Getty Museum Scholar in Residence; Senior Scholar, Cornell Society for the Humanities
- 2016 Doctorate Honoris Causa in Design from the Illinois Institute of Technology
- 2013 Bogliasco Fellow, Liguria Study Center Residency, Bogliasco Italy
- 2012 British Arts Council Grant with Ruth Catlow as "Local Play," public art commission

### **Solo Exhibitions**

2022 Hope is the thing with feathers, Nancy Littlejohn Gallery, Houston TX, September

2018 UCLA Art Sci Gallery, Los Angeles CA, March

2016 Un lieu Une Oeuvre galerie, Ménerbes FR, March

2014 Play your Place, Tate Britain, British Folk Art (w/Ruth Catlow/Local Play), London 10 June – 31 Aug

2012 Telfair Museum, Savannah GA, 3 February – 24 June

2009 Strauss Gallery, Dartmouth College, Hanover NH, October

2008 California Institute for Telecommunications & Info Tech (CalIT<sup>2</sup>), San Diego CA, 4 Feb – 17 March

2006 Dorothy Uber Bryan Gallery, Bowling Green State University, Bowling Green OH, October

2002 The Moving Image Center (MIC), Auckland NZ, 5 – 26 October

2002 The Physics Room, Christchurch NZ, 17 July - 10 August

### **Select Group Exhibitions**

## 2024

"Access Kafka," Jewish Museum Berlin 13 Dec 2024 (FORTHCOMING), curated by Shelley Harten

### 2023

"Contested Landscapes," The Museum of Fine Arts Houston September 2023-September 2024

"Topoesis," Baltimore Museum of Art (Installation)

"Mapscotch," Hochschule für Musik Basel Switzerland January 26-29

### 2022

"Computational Poetics," curated by David Familian and Hannah Higgins, The Beall Center for Art and Technology Irvine CA 1 Oct to 14 Jan 2023

"Urban Impressions: Experiencing the Global Contemporary Metropolis," The Moody Center for the Arts, Rice University 16 September – 16 December 2022. Commissioned.

"LAST," La Maison Dora Maar, Ménerbes FR

"Playmode" touring Brazil: Belo Horizonte, 30 March to 7 June 2022; Rio de Janeiro, 19 July to 12 October 2022; São Paulo 25 October 2022 to 9 January 2023; Brasília 1 February to 2 April 2023

### 2021

# Mapscotch happening (performance)

Organon 3 Handbook launch, Berlin Felldfünf 15 July 2021

#### 2020

"The Archive to Come," Telematic Media Arts, San Francisco CA, 22 October -17 December

"52 Artists 52 Actions," Artspace, Sydney AU, 17 May – 4 August

"The Question of Intelligence," Kellen Gallery, The New School, New York NY, 6 Feb - March

#### 2019

"Gameplay," Centre de Cultura Contemporània de Barcelona, Barcelona ES, 18 Dec 2018 - 3 May

"REWIRED," Faculty of Fine Art, Music and Design Gallery, Univ. of Bergen NO, 21-28 Nov

"Children of Prometheus," NeMe Arts Center, Limassol CY, 10 October - 20 December

"Playmode," MAAT | Museu de Arte, Arquitectura e Tecnologia | Museum of Art, Architecture and Technology, Lisbon PT, 11 September – 19 December

"Art Contemporain," Maison Dora Maar, Ménerbes FR, June

#### 2018

"Future Humanity-Our Shared Planet," Hyundai Motorstudio, Beijing CN, to 8 Nov 2018 - 28 Feb "New Art Fest +18," Museu Nacional de História e da Ciência, Lisbon PT, 9 – 30 November

### 2017

"Im Spielrausch: Von Drachentötern, Königinnen und Pixelmonstern," Museum of Fine Arts Cologne (MAKK), Cologne DE, 19 August 2017 - 4 February

"ART GAMES DEMO #4," Frontières et Migration aux Subsistances à Lyon, Lyon FR, 16 December

"HACKING / MODDING / REMIXING as Feminist Protest," Miller Gallery, Pittsburgh PA, 28 January – 26 February

"Push Play," Hedreen Gallery, Seattle WA, Jan –March; Vicki Myhren Gallery, Denver CO, Oct–Dec

### 2016

"Push Play," toured: Museum London, London ON CA, 30 January – 8 May 2016; The Rooms, St. John's NL CA, 27 May – 28 August; Parsons Johnson Design Center, New York NY, 29 Sept– 12 Dec

"Monsters in the Machine," LABoral, Centro de Arte y Creación Industrial, Asturias ES, 18 November 2016 – 31 August 2017

#### 2015

"PLAYGROUNDS," Redline Contemporary Art Center, Denver CO, July

"Free Play," toured: College of Wooster Art Museum, Wooster OH, 18 Jan – 6 March; Art Gallery of Greater Victoria, Victoria BC CA, 25 April – 3 August; Handwerker Gallery, Ithaca NY, 1 Oct – 7 Nov

### 2014

"FILE Machinima," in FILE 2014 - Electronic Language International Festival, São Paulo BR, 25 August - 5 October

"Digital Zoo UK" toured: 14 Feb – 21 Sept; 5 cities incl London, Leeds UK, 29 Aug – 7 Sept

"Free Play," Arcadia University Art Gallery, Glenside PA, 18 March – 20 April

## 2013

"ZKM Gameplay-Mobile," State of Baden-Württemberg, Berlin DE, November - December

"ZKM Gameplay," ZKM | Center for Art and Media, Karlsruhe DE, 21 June 2013 - 3 August 2014

"Machinigglitch," Media Arts Dortmund, Cologne De, November

"ARCADE," Festival Gamerz 9, Aix-en-Provence FR, 10 – 20 October

"Up Up Down Down Left Right," Spaces Gallery, Cleveland OH, 17 May – 19 July

### 2012

- "Permanent Collection Show," Nancy Margolis Gallery, New York NY, 12 July 4 August
- "ArtEZ Studium Generale," PLAY Festival, Zwolle NL, April
- "Conflux Festival," NYU Gallery, New York NY, 20 21 October
- "World Wild Web," Furtherfield Gallery, London UK, 18 October 1 December

### 2011

- "STRP Festival," Eindhoven, NL, 18 27 November
- "Play Station," Postmasters Gallery, New York NY, 8 22 December
- "Borders," Maryland Institute College of Art, Baltimore MD, March
- "Computational Thinking in Existing Art Forms," Writing Machine Collective, Youth Square, Hong Kong, January

### 2010

- "SIMULTAN #6: Past Continuous. Future Perfect," Timisoara RO, 30 September 2 October
- "Future Selves," Big Screen Project, New York NY, 17 November
- "Small World Exhibition," Southend-on-Sea UK, September October

### 2002-2009

- "Incheon Digital Art Festival," New Songdo KR, 7 August 25 October
- "From the Ranks," Skiles Gallery, Georgia Institute of Technology, Atlanta GA, March
- "Giant Joystick," Beall Center for Art and Technology, Irvine CA, 4 October 15 December
- "Feedback," Laboral Art Center Inaugural Show, Asturias ES, 30 March 30 June
- "Gameworld," Laboral Art Center Inaugural Show, Asturias ES, 30 March 30 June
- "Game/Play," HTTP Gallery, London UK, 22 July 3 September
- "Domestic," Microwave International Media Art Festival, Hong Kong, 21 October 2 November 2
- "Domestic," ARCO, Milan ES, 10 14 February
- "Seeing Double: Emulation in Theory and Practice," Guggenheim Museum NY, 18 March 16 May
- "SIGGRAPH 2004 Art Gallery," Synaesthesia, Los Angeles CA, 8 12 August
- "Six Circles," Gigantic Art Space Gallery, New York NY, 16 June 10 July
- "Plaything," Sydney AU, October 2003
- "Habitar en (punto)net," Barcelona ES, 24 October 7 December
- "SIGGRAPH 2003 Art Gallery," San Diego CA, 27 31 July
- "Hypersonica," FILE: Electronic Language International Festival, São Paulo BR, August
- "play engines: new media art," Melbourne AU, 19 May 13 June
- "version>03: Technopia vs. Technopolis" Chicago IL, 26 30 March
- "CODE The Language of Our Time," Ars Electronica Festival, Linz AT, 6 11 September
- "CODEDOC," Whitney Museum of American Art, New York NY, September 2002
- "The Whitney Museum of American Art 2002 Biennial," New York NY, 7 March 26 May 2002

### Collections

The Whitney Museum of American Art

The Museum of Fine Arts Houston

ZKM | Center for Art and Media Karlsruhe / ZKM | Zentrum für Kunst und Medien Karlsruhe

University of Arizona, Museum of Art

Laurence Equilbey, France

Third Bed Journal

**Electronic Literature Organization** 

Rhizome.org, NYC

Turbulence.org, NYC

University of Iowa Department of Cinema and Comparative Literature, Iowa City Iowa Musée d'Art Contemporain de Montréal, Media Centre Mr. Patrick Lichty
Brian Collier, Vermont
Silicon Gallery, NYC and Philadelphia
The private collection of Rick De Coyte and Michal Jane Smith

## **Creative Writing**

Flanagan, Mary. *Mapscotch: A Book of Games*. Stuttgart: Verlag für Handbücher, 2021 Flanagan, Mary. *Ghost Sentence*. Austin: Atmosphere Press, 2017

### **Bibliography**

2024 Interview, American Journal of Play 15 (2) 2023.

2023 "Please Touch the Artwork: Baltimore Museum of Art Opens Expanded Education Center after 25 Million Renovation," by Mary Carole McCauley, *The Baltimore Sun* 29 November 2023 <a href="https://www.baltimoresun.com/2023/11/29/please-touch-the-artwork-baltimore-museum-of-art-opens-expanded-education-center-after-25-million-renovation/">https://www.baltimoresun.com/2023/11/29/please-touch-the-artwork-baltimore-museum-of-art-opens-expanded-education-center-after-25-million-renovation/</a>

2022 "Baltimore Museum of Art plans \$2.5M renovation of its Joseph Education Center, including 'immersive experiences' created by artists Derrick Adams, Mary Flanagan and Pablo Helguera," by Ed Gunts, Baltimore Fishbowl, 21 December 2022

Interview, "Grace [Help Me Know the Truth]." Frankenstein Reanimated: Conversations with Artists in Dystopian Times. Edited by Yiannis Kolakides and Marc Garrett. London: Torque Editions, 2022, pp. 73-84.

2020 Interview with José Luis de Vincent at the Centre de Cultura Contemporania de Barcelona, "New Perspectives on Digital Leisure," 10 June 2020 https://www.cccb.org/en/activities/file/mary-flanagan-and-jose-luis-de-vicente/23379

2019 "Interview with Mary Flanagan," by Rachel O'Dwyer. Neural Magazine Issue 61, Autumn

2018 Magee, Tamlin. "WEF 2018: Futurists, Technologists and Entrepreneurs speaking at Davos." *Computerworld India*, 22 Jan 2018.

Staff, "Game Changer: Power of computer games in Davos focus." RTE Ireland, 25 Jan 2018.

Singh, Maanvi. "Fighting Bias with Board Games," CODE SWITCH: Race and Identity, Remixed: You, Me, Them: Discrimination in America, National Public Radio 9 Jan 2018 www.npr.org/sections/codeswitch/2018/01/09/575952575/fighting-bias-with-board-games

2016 Del Gallo, Patricia. "Los monstruos de la máquina', reflexiona sobre el temor de la sociedad a los avances." *El Mundo*, 24 de noviembre de 2016.

2013 Goddard-Scovel, Eric. "Insert the poetic where we least expect it': An Interview with Mary Flanagan," *Sycamore Review Poetry Journal* January; http://www.sycamorereview.com/2013/01/insert-the-poetic-where-wed-least-expect-it-an-interview-with-artist-and-poet-mary-flanagan/

2011 Miranda, Carolina A. "Let the Games Begin: Artists are designing or adapting to video games to comment on politics, art, and games themselves." *ARTnews*, April 2011, pp. 79-85.