

**Communication Programming Second Term Winter 2001!**

**REVISED 2<sup>nd</sup> Term Syllabus!**

**Week 14: Friday, January 5 2001**

**Flash Tips + Tricks**

This week we ll spend time on Flash to make code and also screen the work of game artists Natalie Bookchin / others. We ll also discuss commercial games + gaming culture.

Due: Well documented and archived work from first semester  
Assignment: Personal Project Proposal 2 -Games as Art; Students should bring inspirational material (web sites or cds) to class to share  
Reading for next week: NONE  
Workshop: NONE

**Week 15: Friday, January 12 2001**

**Typography**

In this class we ll explore issues of typography and work specifically created by graphic design artists.

Due: Personal Project Proposal 2  
Assignment: Ongoing Project 2  
Reading for next week: From Participation to Interaction: Toward the Origin of Electronic Art by Soke Kinkla, in *Clicking In: Hot Links to a Digital Culture*, edited by Lynn Hershman Leeson. Seattle: Bay Press, 1996 (in Learning Center)  
Workshop: Eric s GAME PROGRAMMING

**Week 16: Friday, January 19 2001**

**Interface Bootcamp II**

In class brainstorming and interface bootcamp exercise. 3 sketches, one rough final done within classtime!

Due: --  
Assignment: Ongoing Project 2  
Reading for next week: Chapter 5, To Err Is Human ; Chapter 6, The Design Challenge *The Design of Everyday Things*  
Workshop: LIGHTING FOR BLUE SCREEN (WITH MICHAEL SMART)

**Week 17: Friday, January 26 2001**

**GameShow!**

This class is devoted to screen and playing each other s finalized games. Students will watch each other play the games and report on usability and playability at the end of class.

Due: Personal Project 2 -Games as Art

Assignment: Final Thesis Project Proposal, Revisions to Project 2  
Reading for next week: --  
Workshop: INTRODUCTION TO THE AVID (WITH MICHAEL SMART)

**Week 18: Friday, February 2 2001**  
**Information Design for Education and Exhibits**

This week we ll spend even more time honing our Flash exercises and will review clever work of interaction designers. We ll also discuss information design in educational and exhibit settings.

Due: Final Thesis Project Proposal  
Assignment: Final Thesis, Ongoing  
Reading for next week: --  
Workshop: FAKING 3d

**Week 19: Friday, February 9 2001**  
**Individual Meetings**

We ll review the final project proposals and revisions to Project 2 individually. Sign up with the instructor on her door. In place of a workshop, in class we ll learn 3D modeling basics)

Due: Final Project Proposal and Project 2 Revisions  
Assignment: Final Thesis Project  
Reading for next week: C.G. Screven, Information Design in Informal Settings: Museums and Other Public Spaces. In *Information Design*, ed. Robert Jacobson. Cambridge: MIT Press, 1999, 131 192. (in Learning Center)  
Workshop: NONE

**Week 20: Friday, February 16 2001**  
**Object Oriented Programming**

Today we will discuss issues with object-oriented programming

Due: --  
Assignment: Final Thesis Project, Ongoing  
Reading for next week: Chapter 7, User-Centered Design *The Design of Everyday Things*  
Workshop: SPECIAL PROBLEMS BY POPULAR REQUEST

**Week 21: Friday, February 23 2001**  
**No Class**

Mid Term Break!

**Week 22: Friday, March 2 2001**  
**Mid Project Peer Review**

Students gather in groups of three and critique each other's work during class and laboratory time

Due: FINAL PROJECTS ½WAY POINT  
Assignment: Final Thesis Project, Ongoing  
Reading for next week: --

**Week 23: Friday, March 9 2001**  
**Company Tour**

This week we will tour 1-3 new media companies in Montreal! Don't miss the opportunity!

**Week 24: Friday, March 16 2001**  
**Final Project Workshop/Critique**

Due: Students 1-6 alpha/beta stage projects  
Assignment: Final Thesis Project, Ongoing  
Reading for next week: --

**Week 25: Friday, March 23 2001**  
**Final Project Workshop/Critique**

Due: Students 6-12 alpha/beta stage projects  
Assignment: Final Thesis Project, Ongoing  
Reading for next week: --

**Week 26: Friday, March 30 2001**  
**Final Project Workshop**

Due: --  
Assignment: Final Thesis Project, Ongoing  
Reading for next week: --

**Week 27: Friday, April 6 2001**  
**Thesis Project Show**

Students will plan a show for this evening to show their final projects. Last Class!